



user manual

Nacsport integration

Version 1.3
8th March 2017



**USER MANUAL - NACSPORT INTEGRATION
KLIPDRAW**

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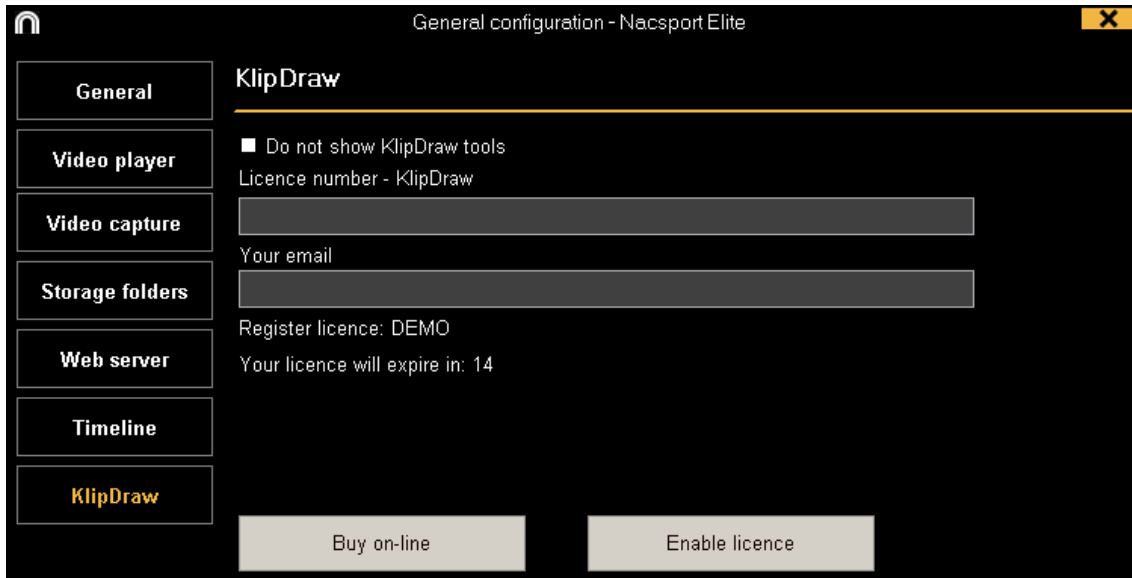
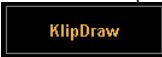
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1 Activate KlipDraw.

KlipDraw is included in any Nacsport software version so, you just have to enable you license in order to use it.

From Nacsport's main menu go to the tools tab and click on options. Now click on



From this window you can activate your license, just by filling the form with your licence number and email and clicking on . You can also buy a licence by clicking on  in case your licence had expired or you didn't have one.

NOTE: Your licence will be active for this PC and it will not be possible to activate it in any other PC. KlipDraw licences sticks to just one machine.



2 KlipDraw tools (Left side of the drawing window)



Curved 3D arrow. To make a Curved 3D arrow click on the place you want to start it and drag it to the end.



Straight 3D arrow. To make a straight 3D arrow click on the place you want to start it and drag it to the end.



Freehand 3D arrow. To make a freehand 3D arrow click on the place you want to start it and drag it to the end.




Free curved 3D arrow. To make a free curved 3D arrow click on the place you want to start it, then on the apex of the curve and finally double click on the end of it.





Spotlight. To add a spotlight click on the base of the point you want to add the spotlight. To change the size of the object select it and use Ctrl+Mouse wheel.






 3D circle. To add a 3D circle click on the base of the point you want to add the 3D circle. To change the size of the object select it and use Ctrl+Mouse wheel.

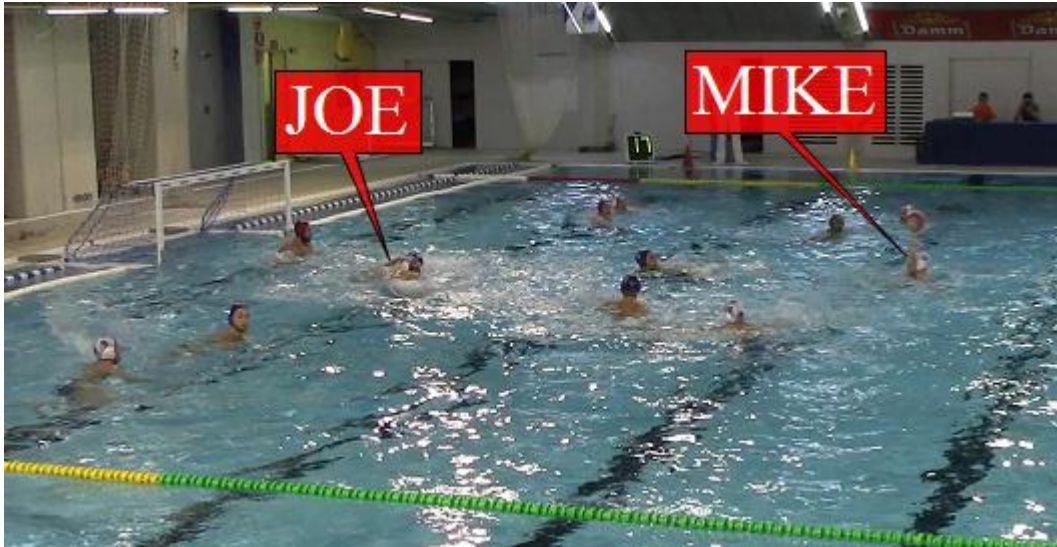



 Linked 3D circle. To add a linked 3D circle click on the base of all the elements you want to link. You can change the colour of each individual circle by clicking on  and selecting it.





 Text label: To add a text label click on the place you want to add it and then type the text it will contain. You can edit the text label chain by dragging it to any point you want. You can edit the text and font by right clicking on the label.



 Text label with image: To add a text label with image select the image you want to add, then click on the place you want to add the text label and type the text it will contain. You can edit the text label chain by dragging it to any point you want. You can edit the text and font by right clicking on the label.





Magnifier. To magnify any point of the frame, click on the place you want and drag the mouse to encompass the area you want to magnify.

You can fix the magnified area by right clicking on it and selecting the corresponding option. This way you can move the magnified element to any other point in the frame.





Highlighted magnifier. To highlighted magnify an area of the frame, click on the place you want and drag the mouse to encompass the area you want. The background of the frame will be darkened. The magnified area will be shown in the original color.


You can fix the magnified area by right clicking on it and selecting the corresponding option. This way you can move the magnified element to any other point in the frame.






 Distance measure. To measure a distance, make a reference line by selecting the measure unit in the dropdown menu and also the distance represented by the reference line, then draw a second line to see the measurement. You can make a second reference line which will replace the first one by clicking on 




 Angles measure. To measure the angle between two points, click on any place to begin one of the angles sides, then on the apex of the angle and finally on the end to make the second angle side.






 Object mover: With this tool you can cut objects from the frame so you can draw behind the object or even make ghost objects.

To do so click on  and select the area around the object you want to cut. Note that your first click on the frame must be over the main background colour (like the pitch for example), so that KlipDraw can pick out the correct background. Now drag the object to its new place, this way you will make a ghost object showing the original place of the object. If you do a draw on a cut object all the lines will be behind the object.



 Vision angle. To add a vision angle click on the point it will begin then drag the mouse to the end of the vision angle. By dragging the side points you can change the width of the vision angle.





KLIPDRAW
spotlight it!